

2009 KANSAS SHOWCASE RULES OF PLAY - BOYS & GIRLS

RULES OF PLAY

Except as otherwise provided herein, the rules of USYSA and FIFA "Laws of the Game" shall govern this tournament.

ELIGIBILITY

Age: The age groups for this tournament shall be in accordance with the USYSA age groups for the current seasonal year. Divisions for single age years will be implemented if there are enough entries as determined by the tournament committee.

Registration: All players must be currently registered with their respective USSF National Affiliate. Travel forms are required based on your national affiliation requirements.

Tournament Participants: All teams must abide by the Kansas Soccer Association's and US Youth's policies, rules, and regulations and are subject to their disciplinary actions. All teams wishing to participate in the tournament that are not US Youth members will be required to provide proof of medical & liability insurance.

Team Roster

1. Teams U-17 –U-19 shall have no more than Twenty Two (22) roistered players
 2. Teams playing in the showcase age group of the tournament may have up to 11 guest players.
 3. A certified state roster must be submitted to the Tournament Director prior to the starting date of the tournament. Approved Guest Player Forms must accompany the roster for all guest players.
 4. Any changes to the roster after the above deadline must have the approval of the Tournament Director.
- Proof of Age:** All players and coaches must have current USSF National affiliation Player ID cards. The card must contain a current photo of the Coach or player, and must be signed by that individual and laminated.

CREDENTIALS/TEAM CHECK-IN

1. All teams must have their rosters, National affiliation ID cards, and Medical Release Forms approved by the Tournament Committee at the Team check-in will be held on the evening prior to the beginning of the tournament.
2. Teams will check in at their fields prior to the match. Check in will be done by the referees or a tournament representative.

DURATION OF THE GAME & TEAM SIZES

The length of games for each age group shall be as follows: All games will be 45 halves with a 10 minute half time.

Unfinished Games: If a game is suspended and neither team is at fault, it shall be considered a completed game if the first half has been completed.

IMPORTANT: The game clock will not be stopped because of injury to any player unless, at the discretion of the referee, if the injured player must be removed from the field by medical personnel. In case of extremely hot or humid conditions water breaks may be designated by the tournament director. Due to the time allowed for the completion of all games, the clock must run continuously.

Inclement Weather/Field Conditions: In the event of inclement weather, the tournament committee reserves the right to modify all tournament rules in order to safely and fairly end the tournament successfully. Games may be shortened or eliminated in case of inclement weather or unplayable field conditions. Coaches are asked to be patient and remain flexible - changing the format of the tournament is a major undertaking.

The Tournament Director has the authority to temporarily suspend play due to unsafe weather conditions. Teams should remain (safely in cars or under shelter) in the vicinity for game resumption. If lightning is sighted, the tournament director will immediately suspend play and clear the field. Play will resume when conditions are deemed safe by the tournament committee.

* NO refunds are given once teams have been accepted.

Cancellations/Refunds:

- \$100 Refund- If the tournament is canceled prior to any games being played
- \$50 Refund- If the tournament is canceled after the team has initiated one game but before the second has begun.

REFEREES

All divisions will use a three person referee system. The Tournament Committee shall have the right to select a club linesperson from a team if necessary

EQUIPMENT/UNIFORMS

1. Each team's jersey/shorts must be all the same color, and they must be numbered (no duplicate numbers).
2. The home team is responsible for changing jerseys in case of color duplication. The home team is the first team listed in the schedule.
3. Shin guards are required for all players.
4. Goalkeepers are allowed to wear headgear.
5. Casts must be completely covered with at least two (2) inches of foam padding and totally wrapped with an elastic bandage and approved by the head referee of each game. Any player playing with a cast must have a written release from a doctor.
6. In the interest of safety, any player sustaining an open wound **MUST** be removed from the field of play immediately. The player may be substituted for at this time. Such players are not allowed to return to the field until any wounds are treated, bandaged, and all blood is removed from their uniforms.

SUBSTITUTIONS

Substitutions shall be unlimited. Substitutions may be made with the consent of the referee at the following times:

1. The team in possession of the ball for a throw - in may substitute. If the team in possession chooses to substitute, the opposing team may also substitute.
2. Prior to a goal kick by either team.
3. After a goal by either team.
4. After any injury by either team when the referee stops play (only one player may be substituted per team).
5. At half time.
6. A yellow-carded player may be substituted for, but this must be done before restart of play. The other team may substitute one player with the permission of the referee.

PLAYER and/or TEAM OFFICIAL SUSPENSIONS

1. A player or coach receiving a red card in a game will be suspended from that game. That player or Coach may participate in the next scheduled game subject to tournament committee review.
2. If a coach or team official is ejected from a game, from the point of ejection until the period of suspension is satisfied, the suspended individual must remain out of sight or sound of the playing field. The "sight and sound" rule may be invoked in the case of an ejected player, at the discretion of the referee or the Tournament Committee. At minimum, an ejected player must leave the player/bench area of the field and must remain silent for the duration of the game.
3. The referees may suspend play when necessary due to spectator interference until the individual(s) creating the disturbance leaves the playing area. Said individual(s) shall remain silent for the duration of the game. Failure to observe this rule may result in forfeiture of the game as well as further disciplinary action.

MATTERS NOT PROVIDED FOR

The Kansas Showcase Rules Committee shall determine any matter not provided for in the tournament rules. In addition, the Rules Committee may amend the tournament rules when, in its judgment, the amendment will be beneficial to the conduct of the tournament. The decision of the Kansas Showcase Rules Committee shall be final.